

YOUTH COMMISSIONERS

A Training Advisers Guide

The [Youth Commissioner role](#) is an exciting role in Scouting and we need you to support their training - we hope you look forward to taking on this role. As a [Training Adviser for Managers and Supporters](#), you play a vital part in ensuring we equip Youth Commissioners with the necessary skills, experience and knowledge to make the most of the role in the local area.

A Youth Commissioners primary duty, is to champion, encourage and lead the work to ensure that, by 2018, scouting in the District is shaped by young people in partnership with adults. This is achieved by working within the District and County teams, by: supporting youth shaped Scouting in the Programme, developing young people, embedding young people in local decision making and establishing means for wider engagement. It may be beneficial for you to help your learner find a mentor to help develop their understanding.

Upon starting their role, every Youth Commissioner should create a Personal Learning Plan, and as they fall into group five, should complete all green and blue training elements, which can be found on the [Module Matrix](#). This means, in order to gain their Wood Badge, they need to complete modules 1, 2, 4, 12A, 5, 7, 11, 10 and 6. They will also need to complete the relevant training, to gain the six core skills for Managers and Supporters. The six core skills are: Managing your Time and Personal Skills, Achieving Results, Providing Direction, Working with People, Enabling Change, Using Resources and Safety.

As with any role, it is important to identify any additional modules which could be beneficial. Owing to their position as ex officio members of the District or County Executive for instance, it may help to also take module 1E for Executive Committee members. Other modules or skills that may be beneficial, include module 14: Supporting Young People, module 28: Facilitating and module 29: Presenting. All of this depends on the experiences, strengths and weaknesses of the individual.



As ever, all validation should adapt and meet the needs and requirements of the role. Here are some suggested ways the current training scheme can be adapted for a Youth Commissioner with additional or adjusted validation criteria:

Module 5: The Fundamentals of Scouting

Events planned and delivered could be a [Youth Forum](#). Produce an action plan detailing how you would have or have supported another adult or young person in implementing the values of Scouting in their role.

Module 7: Scouting for All

Produce a plan on how to ensure the opportunities for [Youth Shaped Scouting](#) are accessible and open to all.

Module 14: Supporting Young People

Outline how in your role you will encourage a supportive environment for young people participating in Youth Shaped Scouting activities; and Plan and deliver an activity whereby Youth Shaped Scouting is used effectively to raise awareness of some of the issues by young people.

Enabling Change: Demonstrate and describe their contribution, as part of the local Executive Committee, in ensuring that local Scouting has sufficient physical resources to support its work with youth members. The resource '[A Guide to Executive Committees for Young People](#)' may be able to help with this.